

Sam V. Lu
Character Animator
774-240-5446
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Education

Full Sail University – Winter Park, FL
Bachelor of Science Degree in Computer Animation
Graduated April 2008

University of Massachusetts Amherst
Major: Computer Science
Minor: Economics
Sept 2005 – May 2006

Technical Skills

- In depth understanding of lip-syncing, acting, mechanics, weight, and timing.
- Comfortable with rigging characters and props.
- Able to work effectively as part of a team as well as independently.
- Highly effective performing under strict deadlines.
- Capable of modeling, texturing, and lighting environments.

Computer Skills

Software: Maya, 3D Studio Max, Photoshop, After Effects
Operating Systems: Windows, OSX

Experience

Moli Kids

July – Oct 2008

Freelance Generalist

- Produce film assets and animation based on storyboards and concept art.
- Manage hundreds of project files.
- Follow creative direction.

Full Sail Short Film “Midnight Mischief”

Aug 2007

Animator, Compositor

- Clean up motion captured animation according to director’s vision.
- Composite film based on storyboards and director’s feedback.

Full Sail Visual Effects Short Film “Ramball”

Sept 2007

Animator, Compositor, VFX Artist

- Keyframe animate character based on storyboards and creative direction.
- Model props for the environment.
- Composite film according to storyboards.

References

Justin Falgout

Cinematic Animator at Sony
San Diego, CA
228.209.2717
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Israel Woolfolk

Animator at Raven Soft
Middleton, WI
izzy121@msn.com

Justin Weingartner

Environment Artist at Amaze Entertainment
Austin, TX
512.681.7290
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Chelsea Menzies

Program Design Manager at Moli
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